GRA – Game Store App

Team of 2 - specification draft

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General Description:

This application, named ‘GRA’, aims to help gamers by offering the possibility buy new games from different sellers.

Registration (for both Buyer and Seller):

The user needs to first register (or login if already has an account) into the application by choosing if he is a buyer (a normal customer) or game seller (by marking an extra option). Both roles require a unique username, a secure password and some basic information like name and an e-mail address. For security reasons the password has to be typed twice. It’s also hidden.

Seller:

After the seller logs in, he can add or edit the games on his page. A game should contain at least its name, genre and price.

The seller must be able to edit the genre or the price of the game.

He will also see a list of games sold with the following details: numbers of copies sold and the rating of that game (rating given by the buyers). He can also reorder by clicking on any detail from a tab.

Buyer:

A buyer needs to login into the application where he will be able to see different options like seeing his library of games (past orders), see the game store page with all the games from different sellers, and an option to add money (credit) to buy the games.

A logged in buyer can also order the games from the store by clicking on any detail from a tab. He can only buy a game if he has enough money.

A logged in buyer can also see a list of games in their library, order them by clicking on any detail from a tab and rate the game with a rating between 1 and 10.

The customer should be able to add money (credit) either by purchasing a gift card (written by us in a database) or by typing the sum they want and a credit card number that has to meet some criteria. On his main page, he should see his available credit.